STEM for Sale

NCGS Conference - June 2017

Presenters: Ann Hamilton-Dixon, Christy Irving and Annie Kapetanis







Library/Tech Class

Weekly one hour class periods for each 4th grade class

Team taught by Christy Irving, LS Librarian and Ann Hamilton-Dixon, LS Technology

Students are introduced to and practice:

- Research Process
- Design Process
 - 3D designing/printing
 - Coding
- Self-guided learning



Cross-Curricular Support



Jacque Minarik LS Art

ArtPositive and Negative space
Additive Art



Amy Adkins LS Science

Science
Properties of solids (plastic)
Melting points
Extrudability



Doug Bader
US Economics

Economics

Understanding the relationship between:

- Revenue
- Profit
- Expenses



Classroom

Vocabulary development

Math concepts

2D/3D Cartesian Coordinate system

3D geometric shapes

Mentors for Student Committees

Support for students during design process

Mayan Cavallo, Sloan Hiscock, Judy McCallum, Pam Roberts Grade 4 Classroom Teachers

Schoolwide Support



Head of School Provided Summer Grant program to support the development of the project



Director of Lower School Supported project from conception to sale

Terrie Scheckelhoff



Office of Alumnae Relations Supports the sale Meets with student representatives to plan the event

Laura Birdsey



Business Office Meets with student representatives to discuss best ways to collect money at sale

Kathy Laube



Director of Technology Found funds for acquiring the LS 3D printer Meets with student representatives to discuss tech needs for the sale Provides tech support for the sale

Doran McBride



Event Coordinator Meets with student representatives to discuss setting up space for the sale

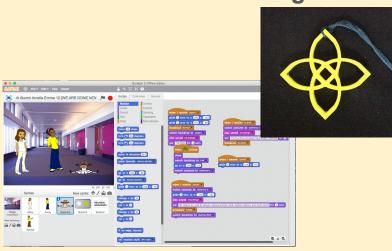
Carroll Keiger

The Fourth Grade Design Project

3D Design and Printing

Research





Computer Coding

Entrepreneurship





Entrepreneurship and Research Thread



Research

Efficient, reasonable search terms

Knowing what information you are seeking, but being open to finding the unexpected

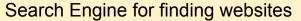
Purpose: Create a Business Plan

Mrs. McCallum's Class's Business Guide

- 1. Set a goal/plan
- 2. Find your inspiration
- 3. Get money and/or supplies do we need to start.
- 4. Set your time frame.
- 5. Get business Permissions
- Choose business location and work dates.
- 7. Decide what to sell.
- 8. Decide price for products
- 9. Learn how to use materials (get training)
- 10. Learn from you mistakes
- 11. Advertise
- 12. Sell your product
- 13. HAVE FUN!!!

Library Databases and Search Engines







Periodical Database for finding articles

Starting a Business - Entrepreneurship

Making a business plan

Conducting market research

Reporting findings to whole class

Understanding division of labor

Determining reasonable sale price

Supporting the community



Determining a Reasonable Price

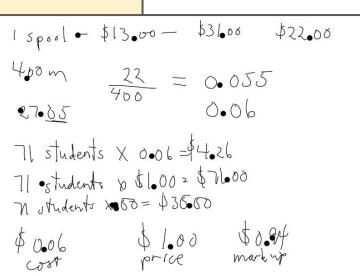
The goal is to make \$22.00.

profet - money that is left after expenses are paid expenses - money a company sponds vevenue - all themoney you make at the sale

Economic Terms from Mr. Bader

Spool of plastic data

How much plastic was used in each design?



What does one meter of filament cost?

There are 71 objects for sale.

How much should we charge for each item?



Design Thread



Training

Video Tutorials







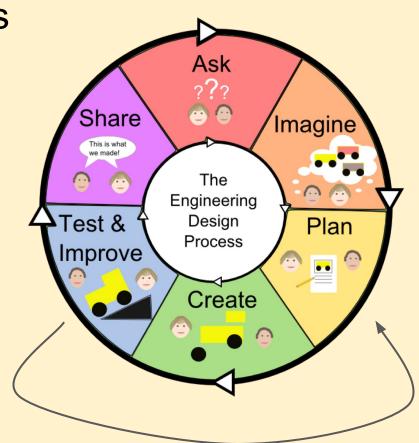


Read and Do Tutorials

Engineering Design Process

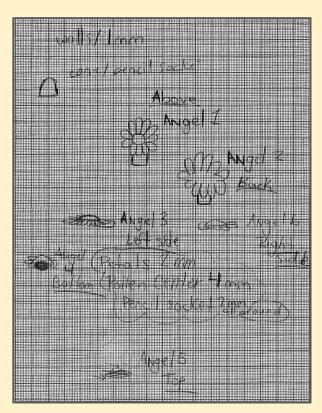
Used for both the coding project and the 3D design project.

Iterative
Repeat until
goal is reached.

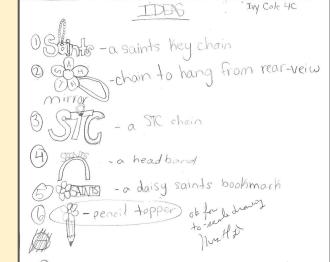




3D Design Process



2. Plan To-scale drawing



1. Imagine

Doodles of possible objects

3. Create3D designing in TinkerCad.com



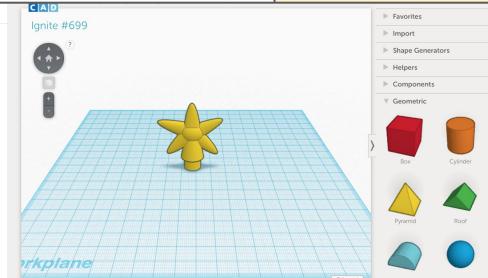
In this project students are free to

In this project students are free to design anything of their choice. If you are just getting started with Tinkercad make sure to check out the Let's Learn Tinkercad project to learn how to build with Tinkercad before moving forward with Freestyle Design.

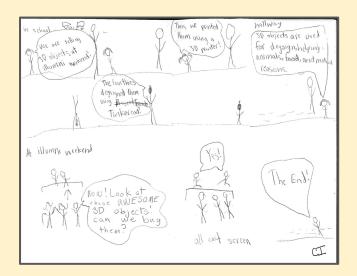
If you are prepared, then let the games begin.

Good Luck!

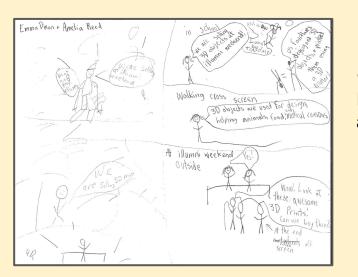




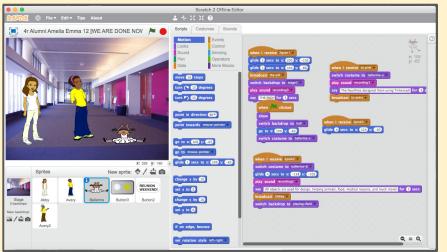
Coding Design Process



2. Plan Storyboard



1. Imagine Ideas for possible animations



3. Create Coding in Scratch

Committees

Permissions

January
Mrs. Roberts
Met with Mrs. Birdsey



Organization

March - April Mrs. Cavallo Met with Mrs. Keiger, Mrs. McBride, Mrs. Laube and Mrs. Birdsey

Advertising

March - April Mrs. Hiscock and Mrs. McCallum Created Poster



Engaging with Alumnae:

A meeting of generations











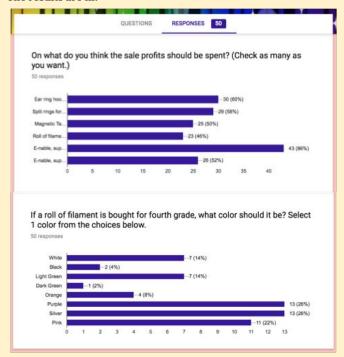




Vote Results for Spending Profits

Fourth Grade Design Sale Result for Spending the Profits May 2017

The results are in:



The profits will be spent in this order:

- 1. \$25.00 will be saved to purchase an accessory kit for an e-Nable hand.
- 2. \$4.00 will be used to purchase a package of earring hooks
- 3. \$10.00 will be used to purchase a package of split rings
- \$30.00 will be saved to purchase a particular color of plastic for an e-Nable hand.
- 5. \$5.00 will be used to purchase a small roll of magnetic tape.
- \$30.00 will be used to purchase a roll of purple or silver filament for next year's 4th Grade Design Project if a spool is not bought for e-Nable.











Questions?

Sites to Explore

goo.gl/Lc627m

